

The Dark Knight - a company for In Her Majesty's Name

The handsome young American proprietor of Wayne Industrial Imports Ltd is heir to a vast range of holdings around the globe. He has chosen to make London his home both because it is the centre of world trade and because he can no longer stand Gotham City, where his parents were murdered.

By day he is an Industrialist and generous philanthropist. By night he is the Dark Knight, fighting crime and rescuing damsels in distress.

He is assisted by his butler Alfred Babbage, a former Army NCO and veteran of the Zulu wars. He is ten years his master's senior and served his father before him. Like all the Babbage brothers he is steadfast and loyal.

Mr Lucius Fox, another American, is Bertrand's Chief Engineer and the source of the many fine inventions upon which the Dark Knight depends.

Lady Selena Kyle is an occasional accomplice, in the guise of the Black Cat, an infamous cat-burglar. Although she is a criminal, she abhors violence towards innocents and will assist the Dark Knight in thwarting those who perpetrate such crimes. It is Lady Selena who has introduced Bertrand to London society, and to friends of hers such as Lady Helen Quatermain, Lady Felicity and Miss Irene Adler. Wayne has quite the reputation as a ladies man.

Wayne also has a ward, Richard, who he has been training to succeed him. When out together the Dark Knight calls him his Squire.

An ally is Sir James Gordon, a Chief Superintendent in the Metropolitan Police. Sir James calls upon the Dark Knight to counter those threats for which his men are ill-equipped. In public though, he is forced to denounce him as a vigilante for political reasons. Many of the Police will turn a blind eye to his activities, though none can aid him directly.

Bertrand Wayne, Sherlock Holmes and James Watson are firm friends, though only Sherlock knows of Bertrand's nocturnal identity.

Figure	Pluck	FV	SV	Speed	Cost	Talents/Powers	Basic Kit
The Dark Knight	2+	+4	+3	+1	107	Leadership +2, fearless, martial artist, terrifying, impervious	SRC breastplate, english all-electric truncheon, flash grenades (2), smoke grenades (2)
Alfred	4+	+3	+2	+0	34	Marksman, bayonet drill	Magneto-static waistcoat, bayonet, pistol, military rifle
Lucius Fox	4+	+1	+1	+0	43	Engineer, mechanic	Lined coat, arc pistol, arc generator
Black Cat	3+	+1	+2	+2	54	Erudite wit, martial artist, night eyes, skirmisher	Magneto-static waistcoat, Bullwhip, bow, flash grenades (x2), vertical spring translocator
The Squire	4+	+2	+3	+1	43	Fearless, gunslinger, martial artist	Brigandine, pistols x2, flash grenade (1), smoke grenade (1)